



General notes – 36hr:

- Make sure you have read the rules on vasbyter.co.za – no GPS watches (even if GPS is disabled), No cellphones other than sealed phone. No contact with supporters while on route.
- All maps are pre-plotted with TA's and CP's. Yellow lines on map are Magnetic North (25.5° W). Take waterproofing and stationery you deem necessary to mark and protect maps on route.
- Map 1 for leg 1 will be issued after the start. Map 2 for leg 2 will be issued at TA1. Map 3 for leg 3 will be issued at TA2. Map 4 for leg 4 will be issued at TA3. Map 5 for leg 5 will be issued at TA4.
- Take careful note of OUT OF BOUNDS area on maps (marked purple). Please respect these.
- We have made a few small map corrections, marked in red. The maps are from 2013. Not all roads are on the maps and not all roads on the maps are on the ground. Use contours and rivers!
- Check the leg notes for descriptions of what you are looking for. Take a photo of the required item at the CP with ALL your team in it.
- Team captain will be issued with two permits at Reg that must be carried at all times. If approached by authorities, please be courteous and present the relevant permit.
- Pack team PFDs, paddles and MTB helmets ONLY in one bundle, marked with team name and hand in at designated area. (There is a roll of duct tape and pen at Reg for labeling) Everything in this bundle will leave with you on the paddle leg when you leave the TA. You will leave nothing behind. At the end of the paddle, you will re-bundle and can include wet clothes – just remember then to have extra trekking clothes with you.
- Hand in your boat, labeled with team name. If renting, it is labeled for you, please check it.
- Hand in MTB with handlebars turned parallel to crossbar with strap per bike attached, together with one plastic bag (provided) with whole team's MTB shoes and shorts ONLY. No food or water in this bag. All MTBs and bag to be marked with team name. Everything you put in this bag will have to go with you on the MTB leg – you cannot leave anything behind.
- All other clothing, gear and food necessary for the whole race goes with you from the start.

- Drinking water available in drums at all the TA's. There are streams where you can fill up from along the route (there are cattle around – so check the water you take from the streams).
- Hot water at TA3 and TA4.
- Medic is on standby for any major emergencies. Should UEMS be required for evacuation, this will be for your cost. They are not there to treat blisters.
- Check in and out with the TA marshall at all TAs. You may be required to show your CP photos.
- The route has been designed such that certain CPs can be left out on the final leg to enable all teams to get around the route and to the finish in 36 hours. The aim is to keep all teams on the full course, but we may start short coursing if you have not reached TA 4 before 11h00 on Sat.
- NO LITTER and discreet BK's please.
- The farmers have been very generous allowing us on their land, please respect all the farmland. DO NOT LITTER. Livestock die if they eat it. So, take care when you are putting food wrappers back in your bag that it can't fall out at a later stage. Make sure you close gates properly. If you break a fence, mark it on your map and let me know ASAP.
- Park cars in designated area before leaving at the start.
- A hot meal will have been prepared for you at the finish.

VASBYT 36hr - Jan 2021

Leg	Discipline	Estimated Km	Estimated Ascent	Expected fastest time	Expected slowest time
1	Trek	20	1000	4:00	6:00
2	Paddle	31		4:00	6:00
3	MTB	19	450	1:15	2:00
4	Trek	32	1800	8:00	16:00
5	MTB	100	2300	7:00	5:00
		202	5550	24:15	35:00

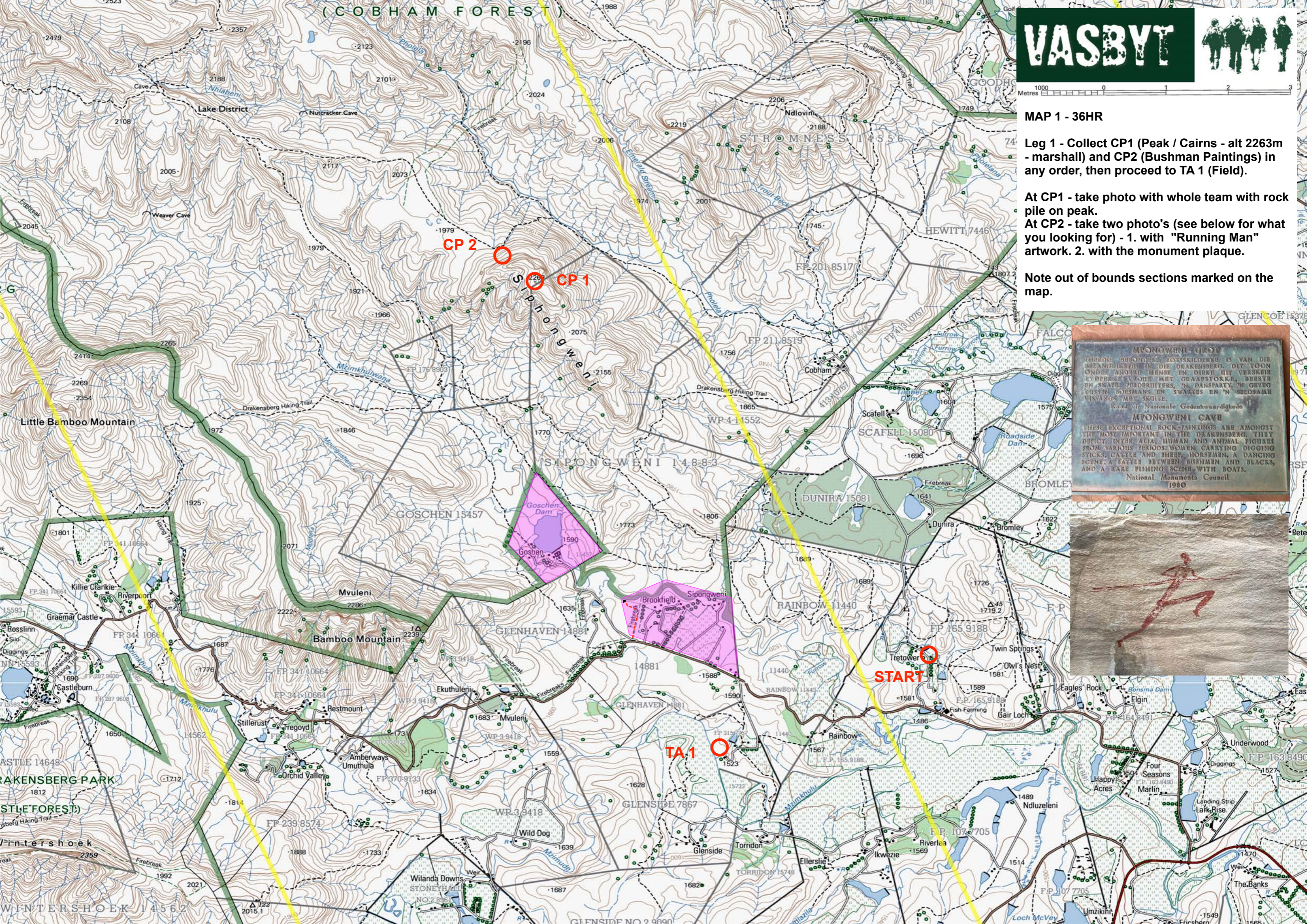


MAP 1 - 36HR

Leg 1 - Collect CP1 (Peak / Cairns - alt 2263m - marshall) and CP2 (Bushman Paintings) in any order, then proceed to TA 1 (Field).

**At CP1 - take photo with whole team with rock pile on peak.
At CP2 - take two photo's (see below for what you looking for) - 1. with "Running Man" artwork. 2. with the monument plaque.**

Note out of bounds sections marked on the map.





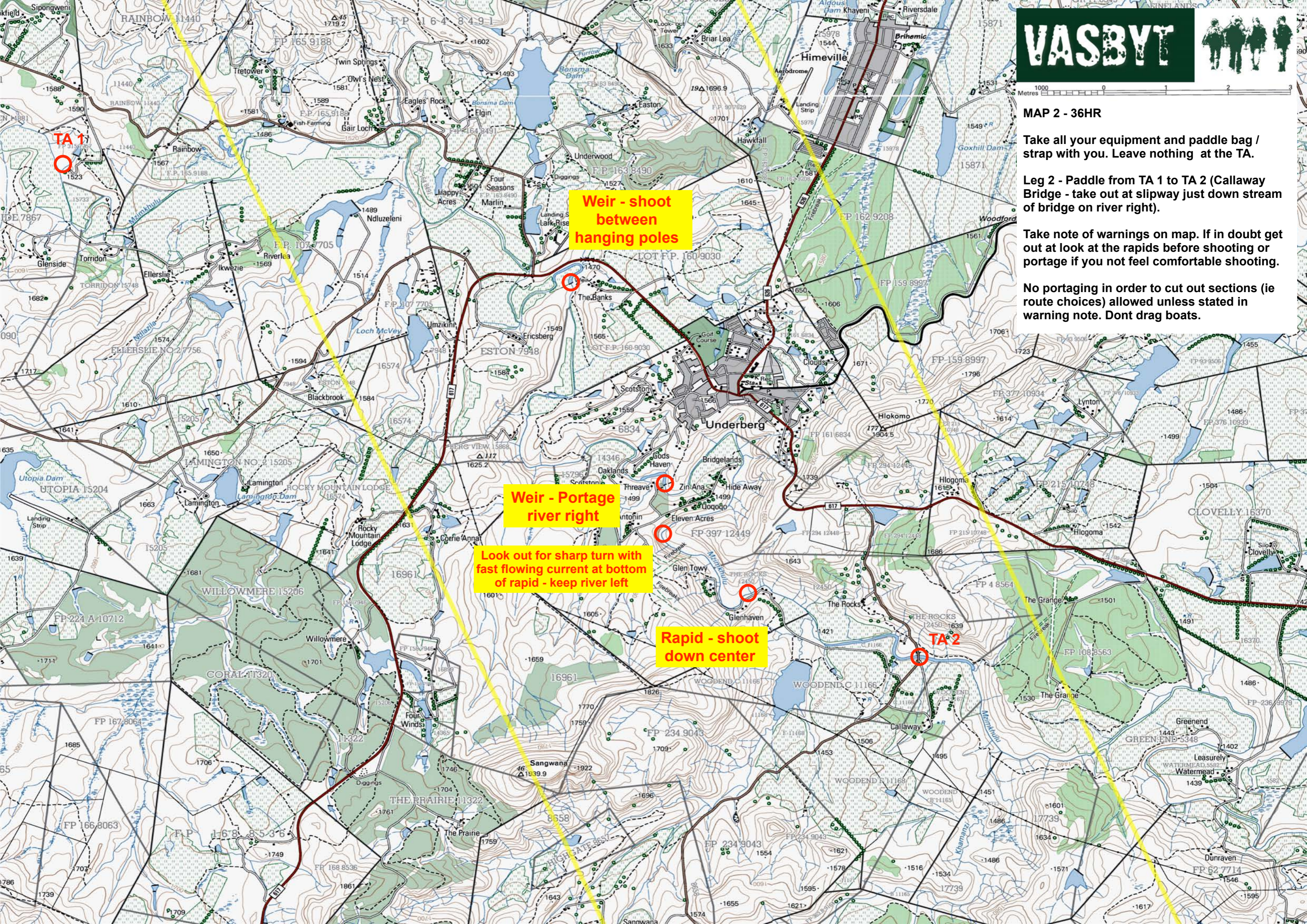
MAP 2 - 36HR

Take all your equipment and paddle bag / strap with you. Leave nothing at the TA.

Leg 2 - Paddle from TA 1 to TA 2 (Callaway Bridge - take out at slipway just down stream of bridge on river right).

Take note of warnings on map. If in doubt get out at look at the rapids before shooting or portage if you not feel comfortable shooting.

No portaging in order to cut out sections (ie route choices) allowed unless stated in warning note. Dont drag boats.



TA 1

Weir - shoot between hanging poles

Weir - Portage river right

Look out for sharp turn with fast flowing current at bottom of rapid - keep river left

Rapid - shoot down center

TA 2

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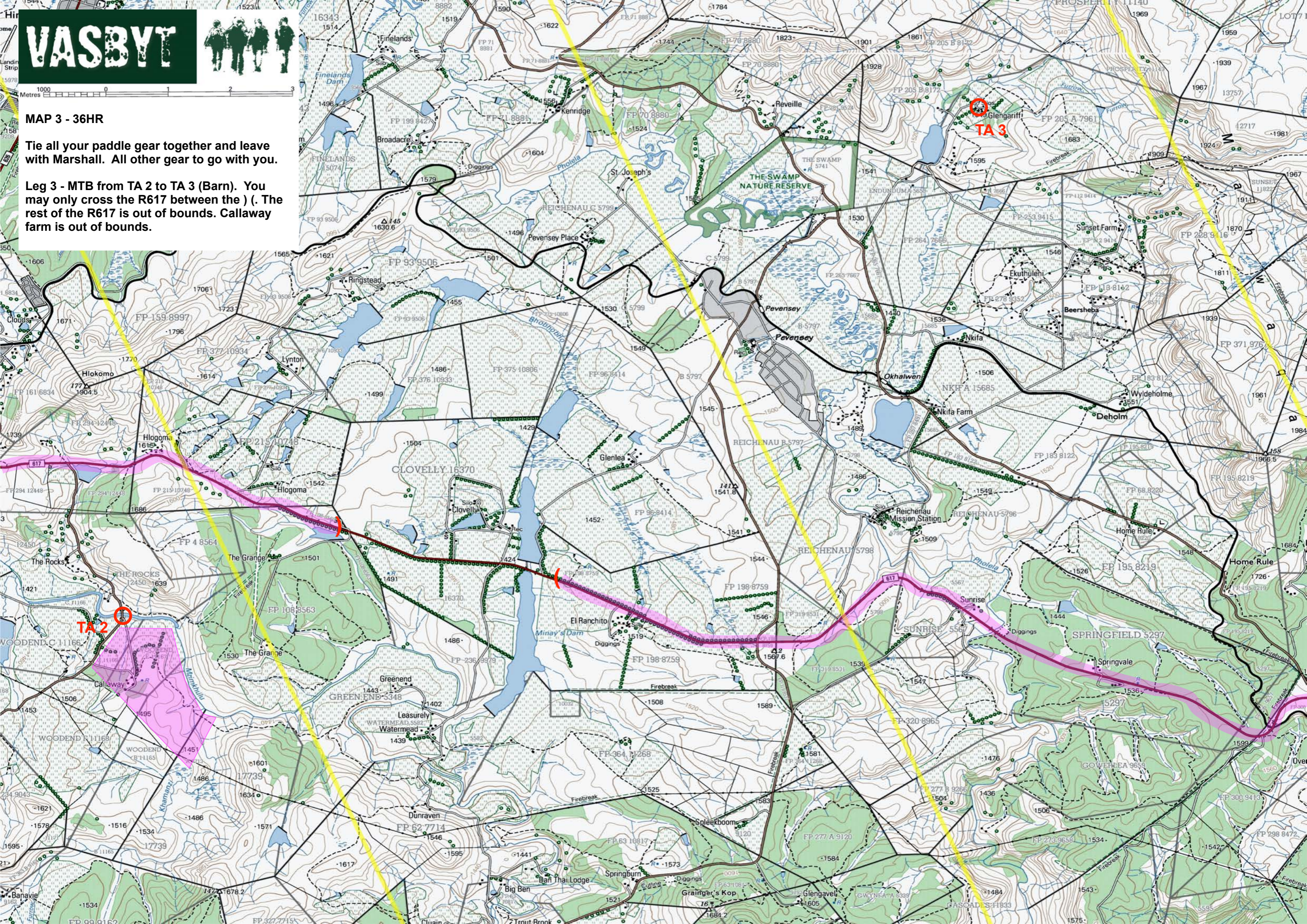


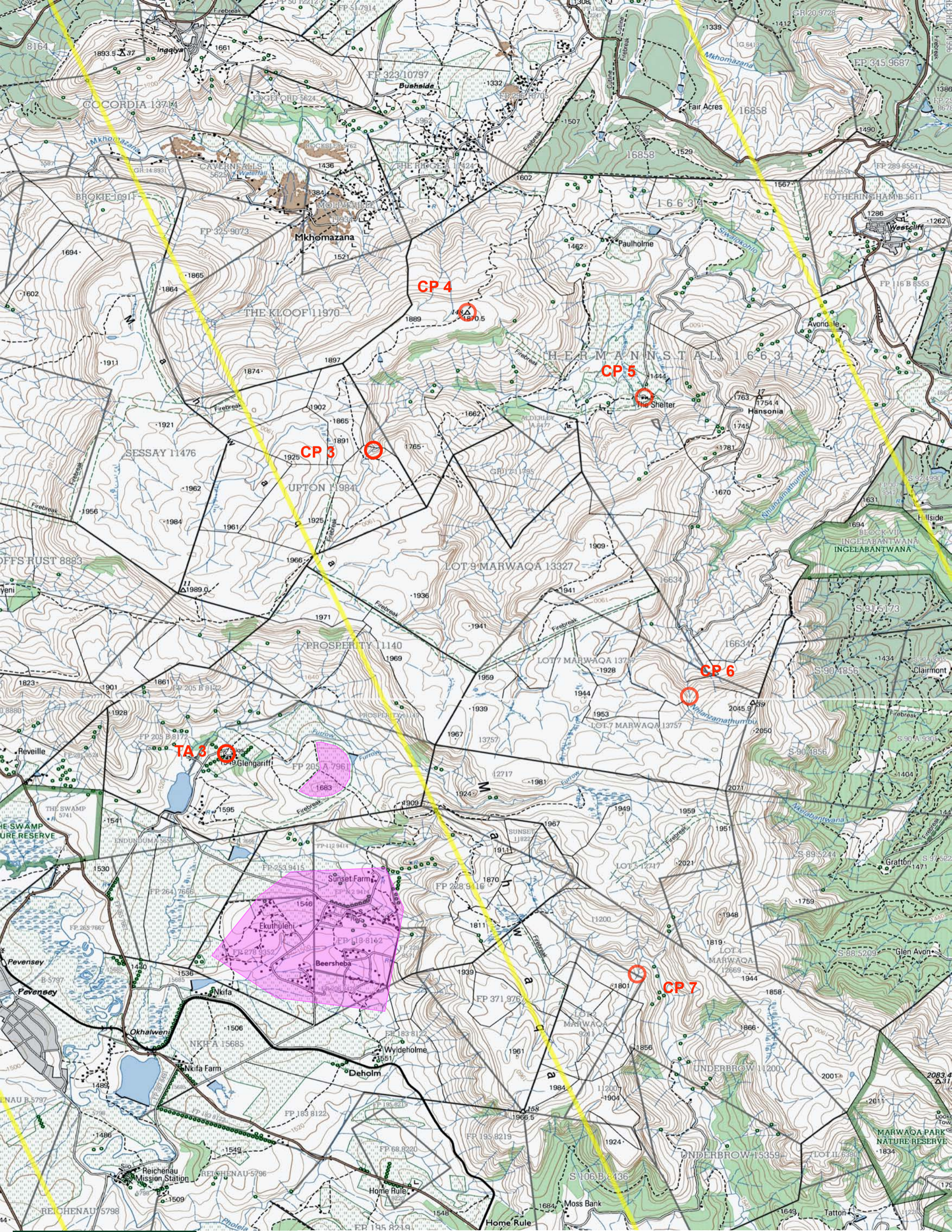
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MAP 3 - 36HR

Tie all your paddle gear together and leave with Marshall. All other gear to go with you.

Leg 3 - MTB from TA 2 to TA 3 (Barn). You may only cross the R617 between the) (. The rest of the R617 is out of bounds. Callaway farm is out of bounds.












MAP 4 - 36HR

Leave MTB's, MTB Shoes, MTB Shorts at TA.
Take all other gear and food with you on the trek.

Leg 4 - Trek to CP3 (waterfall), CP4 (beacon), CP5 (house), CP 6 (waterfall), CP 7 (Waterfall) and return to TA3. Note out of bounds section.



VASBYT 36hr - LEG 4 - TREK

<p>CP3</p>	<p>Top of Waterfall</p>	<p>Photo of team mates at top of waterfall - need to see you been to this waterfall</p>		
<p>CP4</p>	<p>Trig Beacon</p>	<p>Photo showing the words "shelter"</p>		
<p>CP5</p>	<p>House</p>	<p>Photo on steps to house</p>		
<p>CP6</p>	<p>Top of Waterfall</p>	<p>Photo of rock with barbed wire around it, 10m on the left of the river (facing downstream).</p>		
<p>CP7</p>	<p>Top of Waterfall</p>	<p>Photo on flat rocks on top of waterfall</p>	 	

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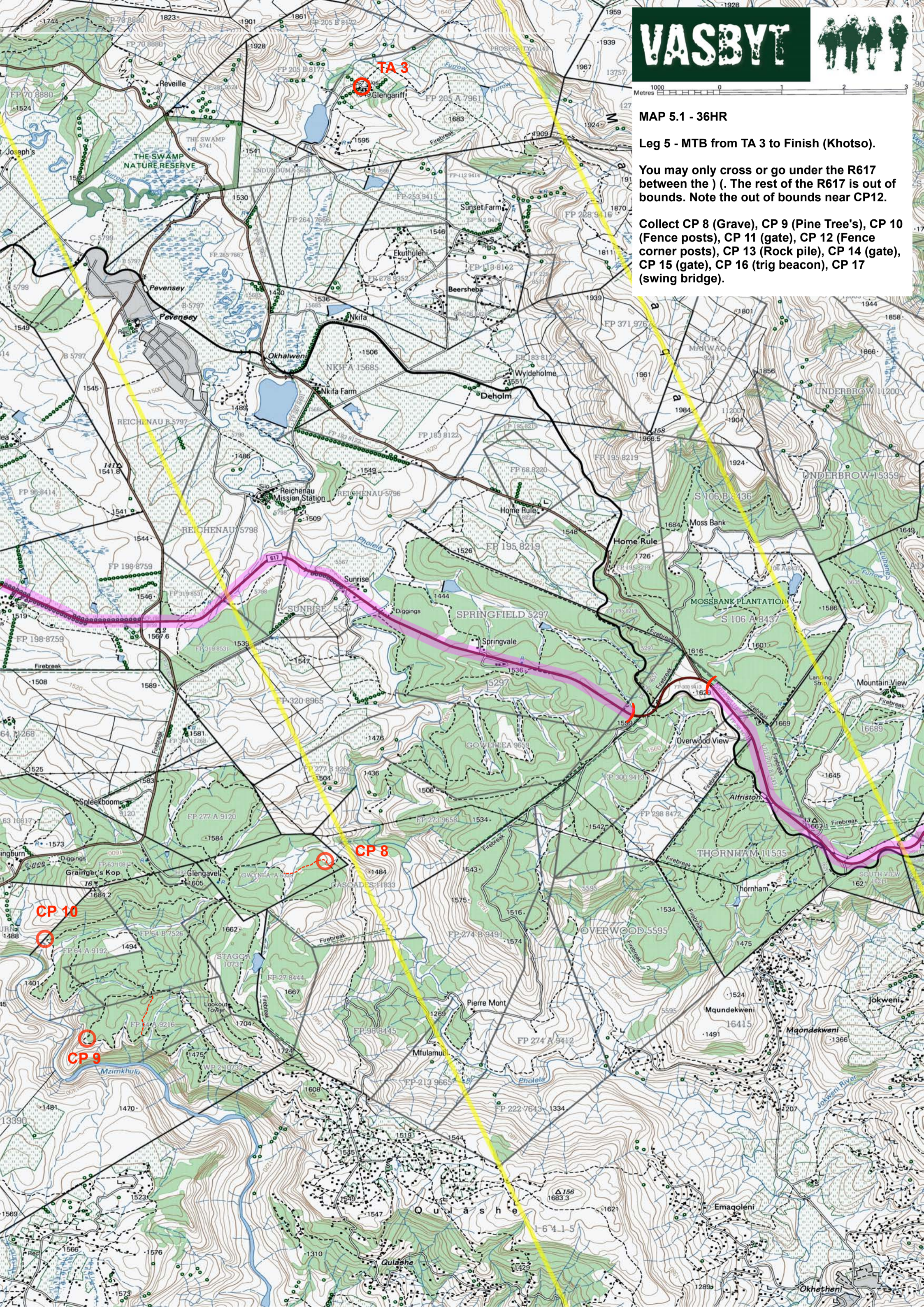
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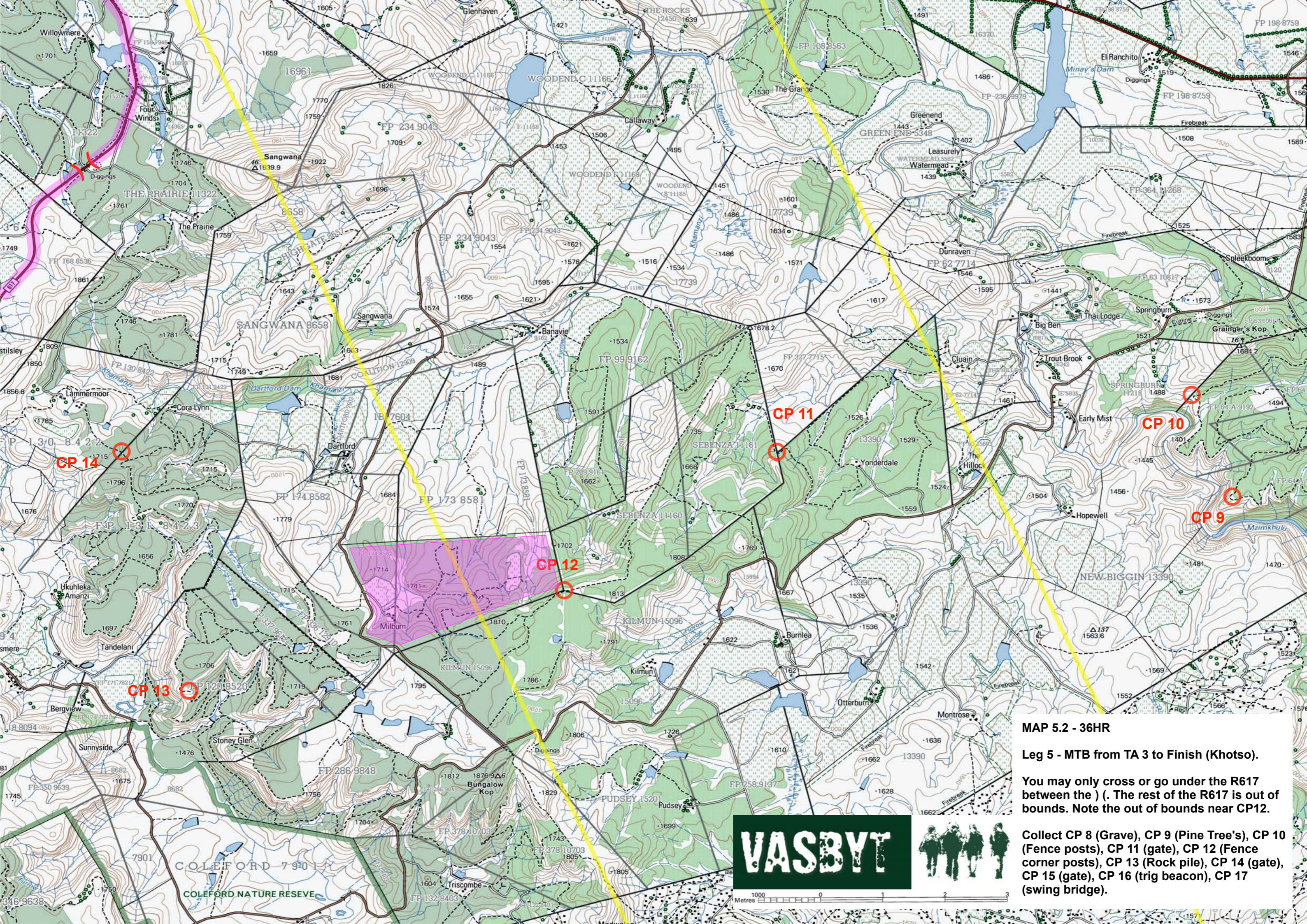
MAP 5.1 - 36HR

Leg 5 - MTB from TA 3 to Finish (Khotso).

You may only cross or go under the R617 between the) (. The rest of the R617 is out of bounds. Note the out of bounds near CP12.

Collect CP 8 (Grave), CP 9 (Pine Tree's), CP 10 (Fence posts), CP 11 (gate), CP 12 (Fence corner posts), CP 13 (Rock pile), CP 14 (gate), CP 15 (gate), CP 16 (trig beacon), CP 17 (swing bridge).





MAP 5.2 - 36HR






Leg 5 - MTB from TA 3 to Finish (Khotso).








You may only cross or go under the R617 between the) (. The rest of the R617 is out of bounds. Note the out of bounds near CP12.

Collect CP 8 (Grave), CP 9 (Pine Tree's), CP 10 (Fence posts), CP 11 (gate), CP 12 (Fence corner posts), CP 13 (Rock pile), CP 14 (gate), CP 15 (gate), CP 16 (trig beacon), CP 17 (swing bridge).



VASBYT 36hr - LEG 5 - MTB

<p>CP8</p>	<p>Grave</p>	<p>A respectful photo of team with grave which is 10m off the track</p>	
<p>CP9</p>	<p>Pine trees</p>	<p>Two pine trees off on the side of the track on the bend. Photo of team between trees</p>	
<p>CP10</p>	<p>Gate / posts</p>	<p>Wire Gate / posts just up path off the forest track. Photo of team between posts</p>	
<p>CP11</p>	<p>Gate</p>	<p>Photo of team in front of gate</p>	
<p>CP12</p>	<p>Corner Fence posts</p>	<p>Photo team with posts</p>	

CP13	Rock pile	Rock pile on top of large rock - 10m off the forest track. Photo with team showing rock pile		
CP14	Gate	Photo with sign on the gate		
CP15	Gate	Photo with team in front of gate		
CP16	Trig Beacon	Photo showing the "GL-DE"		
CP17	Suspension bridge	Photo with team on bridge		
Finish	Khotso	Khotso Lodge		